


SCOUT EXPLORER LEVEL JOURNEY

Marramarra NP ~ Fiddletown > Bloodwood Road: Marramarra NP car park ---
Marramarra Ridge Track --- Smugglers Ridge Track --- Marramarra Creek Campsite \triangle
--- Marramarra Ridge Track --- return to Marramarra NP car park.




MAP

COWAN (LIC) 9130-4N 3rd Edn 1:25 000 10m CI (2000 PRINT)

Note:

1. Do not drink water from creeks & streams. Assume that watercourses on this route are polluted and take full precautions to boil & treat.
2. Take all rubbish with you when you leave the NP.
3. Be careful with fires during the bushfire danger period (Oct to Mar). Use only fireplaces provided and observe total fire bans & park fire bans.
4. Treat all public property with respect and do not enter private property.
5. References to the National Parks & Wildlife Service are shown as NPWS
6. All fauna, flora, Aboriginal sites & rock formations are protected.
7. Rest and possible camp sites are indicated with 

INSTRUCTION

1. Start at the Marramarra NP car park [GR 211845] and follow the Marramarra Ridge vehicular track to the Smugglers Ridge Track junction [GR 208850].
 2. Go west on the vehicular track past the quarry & locked gate to the track junction [GR 202851] then northward on to the Smugglers Ridge Track junction [GR 200863].
 3. Proceed NE on the Smugglers Ridge Track through the knoll at [GR 213876] , down the spur to the track junction [GR 224891] and on to set up for the overnight camp at the Marramarra Creek camp site [GR 224892]. 
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4. Follow the creek vehicular track ESE to just beyond the “transmission line” at [GR 231889] then south to cross the creek [GR229883], past the Kulpas Track [GR 229873] and on to the locked gates at [GR 227870] & [GR 224869]. 
 5. Continue SSW on the Marramarra Ridge Track, past spot height *215, to the track junction [GR 208850].
 6. Follow on the Marramarra Ridge and vehicular track to its end and complete the journey at Marramarra NP car park [GR 211845].

