

Parramatta District 2012 Patrol Camping Competition

Patrol Leader Information

Date: 8th – 9th September 2010
Place: Glenfield Scout Camp, Cambridge Ave, Moorebank
Camp Fee: \$10.00 per Scout.

1) Application required prior to Camp.

To apply for the camp, send your Patrol's completed Application Form to:

Clinton Stewart (Gecko) 26 King Street, Dundas Valley, 2117

Or Email: chalycon@optusnet.com.au

Closing date for on time application is 6.00pm, Saturday 1st September.

Changes to the members of the patrol can be made when registering at the camp.

Late applications will be accepted.

2) Patrol Makeup

Patrols should be the same as those existing at the home Troop as far as possible, and contain 4 to 8 Scouts.

No penalty applies for patrols made up of Scouts from several normal patrols except as follows:

- a) More than one PL will incur a penalty of 10% per additional PL. b) More than one APL will incur a penalty of 5% per additional APL.

3) Menu

A copy of the menu must be presented at Registration on Saturday.

Patrols must prepare a menu for the judged meals – ingredients should be listed on the menu

The judged meals are Saturday dinner, Sunday breakfast and lunch.

Each patrol must provide food for one Leader for each of the judged meals.

All judged meals must be prepared in camp. Pre-prepared meals may not be used, but pre-packaged or tinned ingredients such as beetroot, cheese etc, may be used.

4) Program

Patrols to prepare their own camp program and must include at least the items described below.

<i>Saturday</i>		<i>Sunday</i>	
8.30am - 9.00am	Registration	7.30am	Breakfast
9.15am	Opening Parade (Full uniform)	9.00am	Parade then Scouts Own (Hat and Scarf)
1.30pm	Judging commences	12.00pm	Lunch
5.00pm	Flag down	1.00pm	Strike Camp
6.00pm	Dinner	2.15pm - 2.45pm	Inspection of Strike Camp
8.00pm - 9.30pm	Campfire Competition	2.45pm	Load gear onto trailers
10.30pm	Lights Out	3.15pm	Closing Parade (Full uniform)

5) Registration on Arrival

The Patrol must be lined up in full uniform and with permission forms (A1).

The PL will register the patrol, pay the camp fees, and be given a campsite allocation.

By decision of District PL Council of July 2010, patrols will not camp adjacent to patrols from their own troop.

Gear is not to be brought to the registration area.

6) Uniform

a) Full uniform is to be worn for travel to and from site, at Registration and at Opening and Closing Parades.

Uniform includes: Troop Scarf, Scout Shirt with badges properly positioned, Scout belt, Troop defined uniform pants, Scout Green book, Pen or pencil and notepad.

Patrol will be awarded points as a percentage of those complying with the uniform.

b) The only exception to the above is for uninvested new members.

c) Scarf is required for Sunday morning flag parade and Scout's Own.

7) Moving of Equipment

Where safe to do so, gear trailers may be dropped off on the Patrol site. Loading and unloading of gear on site, and setting up camp is done by Patrol members only. Patrols are not to receive any assistance from adults.

8) Wet Pits, rubbish, trenching

a) Wet pits may be dug off the mown grass area. Must be refilled at end of camp.

b) All rubbish must be taken with you from the site.

c) Tent trenches, fire trenches or holes of any variety are not permitted within the mown grass camping area.

9) General

- Flag parades will be led by the current PL of the winning patrol of the last competition. Closing parade will be led by the PL of the winning patrol of this year's competition.
- Shields will be presented by the PLs from the winning patrols of the last competition.
- No scouts are to leave the campsite without their Leader's permission.
- No scout may enter another campsite without receiving permission from the PL of that site before entry.
- The Leaders' area is generally off limits unless there is a specific request or need eg. medical aid, notification of readiness for judging.

10) Competition Camp Trophy Judging

Judging will take place from 1.30pm on Saturday.

For details of the scoring sheets, see the web site: members.optuszoo.com.au/chalycon/Camp.html

Read the scoring sheets, and understand where points are gained and lost. A display of competent and happy camping will score well.

Item 2) Meals, fireplaces and cooking

- All cooking must be by wood fires off the ground.
- Firewood is not available. **Bring sufficient firewood for cooking.**
- When each patrol is ready to commence preparation of meals, they are to notify the Leader who will be eating with them to allow the Leader to review the preparation process.

Item 5) Constructions: Gadgets may be any construction that is made on site from scouting materials. No item is compulsory. A maximum 5 items can be judged. Items should not be prefabricated. They will be judged on degree of difficulty, and technical competence in construction.

Item 8) Strike Camp

You must notify the registration tent **between 2.15pm - 2.45pm** that you are ready to have your site inspected. Trolleys and trailers are not to be loaded until after sites have been inspected.

		Saturday	Sunday
1 Tentage & Camp Layout	200	13:30-17:00	
2 Meal Dinner	100	18:00	
2 Meal Breakfast	50		7:30
2 Meal Lunch	50		12:00
3 Kitchen Hygiene Sat	75	21:30-23:00	
3 Kitchen Hygiene Sun	75		10:00-11:30
4 Cleanliness & personal	125		10:00-11:30
5 Constructions	150		10:00-11:30
6 Equipment	65	13:30-17:00	
7 On Time	60	8:30-9:00, 9:15, 20:00	9:00
8 Strike Camp	50		14:15-14:45
	1000		

11) Campfire Competition Trophy Judging

- For the campfire, each patrol will be judged on:
 - * presenting one skit or play, 40%
 - * presenting one song, 40%
 - * introducing the next patrol, 20%
- All items are to be in keeping with Scout principles and of a clean nature.
- The skit and song will be judged on the following basis
 - * Originality: 10% (ie. did you write it, have we heard it before?)
 - * Number of patrol members involved: 20% (ie. are all your patrol involved?)
 - * Quality of presentation: 30% (ie. how smooth is the performance, can we hear you?)
 - * Quality of content: 40% (ie. is it funny, is it clever, does it have a moral?)

There is an overall time limit of 2 minutes for both skit and song together, unless the performance is of good quality. By decision of District PL Council of July 2010, the judges will decide if a performance should be stopped after 2 minutes.